# **Tongze Wang**

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#### Education

### University of California, Santa Cruz

Major: Computer Science & Engineering Master of Science, GPA 4.00/4.00

University of California, Santa Cruz

Major: Computer Science Bachelor of Science, GPA 3.64/4.00

#### EXPERIENCE

#### Assistant Specialist (Full-Time Researcher)

University of California, Santa Cruz

Baskin School of Engineering

- Developed a Java-based distributed graph processing system on top of DHT-based P2P overlay networks
- Fine-tuned the system performance by incorporating **concurrent data structures**, **asynchronous tasks** and **parallel stream processing** designs in existing Java code base
- Improved the threading model in network stacks by migrating to Netty an event-driven I/O framework
- Wrote multiple test cases using **JUnit** to improve code coverage duing testing in **CI** pipeline
- Created multiple automated scripts to deploy the system and compare its performance against the self-hosted **Apache Spark** cluster and **Apache Giraph** on top of the **Apache Hadoop** cluster on **AWS**

## Front-End Engineer Intern

Kuaishou Technology Co., Ltd

- Implemented new web user interfaces for internal talent pool management and hiring websites
- Worked with Swagger / OpenAPI specification and internal UI design tool similar to Figma
- Developed multiple reusable **React.js** components using **TypeScript** and **React Hooks**
- Built features with responsive design, internationalization (i18n) and accessibility (a11y) in mind
- Fixed several bugs using **breakpoints** and **TypeScript source maps** through **test-driven development** processes like smoke testing and integration testing with QA team
- Performed code review on others' code when merging different development branches in Git
- Used tools like ESLint, Jest and Jenkins in CI / CD pipelines to ensure code quality and deploy

#### Projects

Shoe Classifier | TensorFlow, Ant Design, Chart.js, React.js

- Built a web app to classify the brand of shoes in images using computer vision
- Trained a Convolutional Neural Network model from scratch using TensorFlow and Kaggle datasets
- Created an automated pipeline to expand training datasets using image augmentation techniques
- Used grid-search to fine-tune the hyper-parameters to avoid over-fitting and improve accuracy
- Ported the trained model to **TensorFlow.js** to allow it to be **run within the browser**
- Built a web interface with data visualization using **Ant Design** and **Chart.js**

 $\textbf{Tokyo TravelKit} \mid SQLite, \ ORM, \ C++, \ Node. js, \ Express. js$ 

- Built a full-stack multi-language web-based trip planner with Material Design
- + Wrote a  ${\bf RESTful}$  API service based on  ${\bf Express.js}$  and  ${\bf TypeScript}$  using a customized boilerplate
- Stored all routing data in **SQLite** and accessed them through Object-Relational Mapping (**ORM**) frameworks
- Implemented CPU-intensive algorithms in C++ to solve single-source shortest path problems and used them as a Native Add-on for Node.js to boost performance

# TECHNICAL SKILLS

Languages: Python, C++, Java, Kotlin, JavaScript, TypeScript, HTML5, CSS3, Rust, Swift Frameworks: React.js, Vue.js, Express.js, Three.js, Tailwind CSS, Sass, Spring Developer Tools: AWS, GCP, Docker, Amazon S3, Amazon Lambda, PostgreSQL, MongoDB, Redis, Linux Libraries: TensorFlow, PyTorch, pandas, NumPy, Matplotlib

Sep 2022 – Mar 2024 Santa Cruz, CA

Sep 2018 – Aug 2021 Santa Cruz, CA (Leave of Absence: Mar 2020 - Mar 2021)

> Apr 2024 – Present Santa Cruz, CA

Jun 2020 – Sep 2020

Beijing, China

 $\mathbf{O}$  wtongze/shoe-classifier

**Q** wtongze/tokyo-travelkit